

# Lwo Heavy Carrier

## SPECS

Class: Capital Ship  
In Service: 2250  
Point Value: 750  
Ramming Factor: 360  
Jump Delay: 32

## Maneuvering:

Turn Cost: x1 Speed  
Turn Delay: x1 Speed  
Accel/Deccel: 5 Thrust  
Pivot Cost: 5+5 Thrust  
Roll cost: 3+3 Thrust

## DEFENSE

Fwd/Aft Def: 18  
Stb/Prt Def: 17  
Engine Efficiency: 5/1  
Extra Power: 0  
Initiative: -2

## FORWARD HITS

1-4 Retro Thrusters  
5-6 Lt. Particle Cannon  
7-8 Lt. Particle Beam  
9-18 Structure  
19-20 Primary

## PORT/STARBOARD HITS

1-4 Retro Thrusters  
5 Lt. Particle Cannon  
6 RO Missile Racks  
7-8 Lt. Particle Beam  
9-18 Structure  
19-20 Primary

## AFT HITS

1-6 Main Thrusters  
7-8 Lt. Particle Beam  
9-18 Structure  
19-20 Primary

## PRIMARY

1-6 Structure  
7-11 Shuttle Bay  
12 Jump Drive  
13-14 Sensors  
15-16 Engine  
17-18 Reactor  
19-20 C&C

## ELECTRONIC WARFARE

### DEF. ECM

#1 I.D. Ew

#2 I.D. Ew

#3 I.D. Ew

#4 I.D. Ew

#5 I.D. Ew

#6 I.D. Ew

## 48 FIGHTERS

4 SHUTTLES

THRUST:2

ARMOR:0

DEF: 8/10

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## LT. PARTICLE CANNON

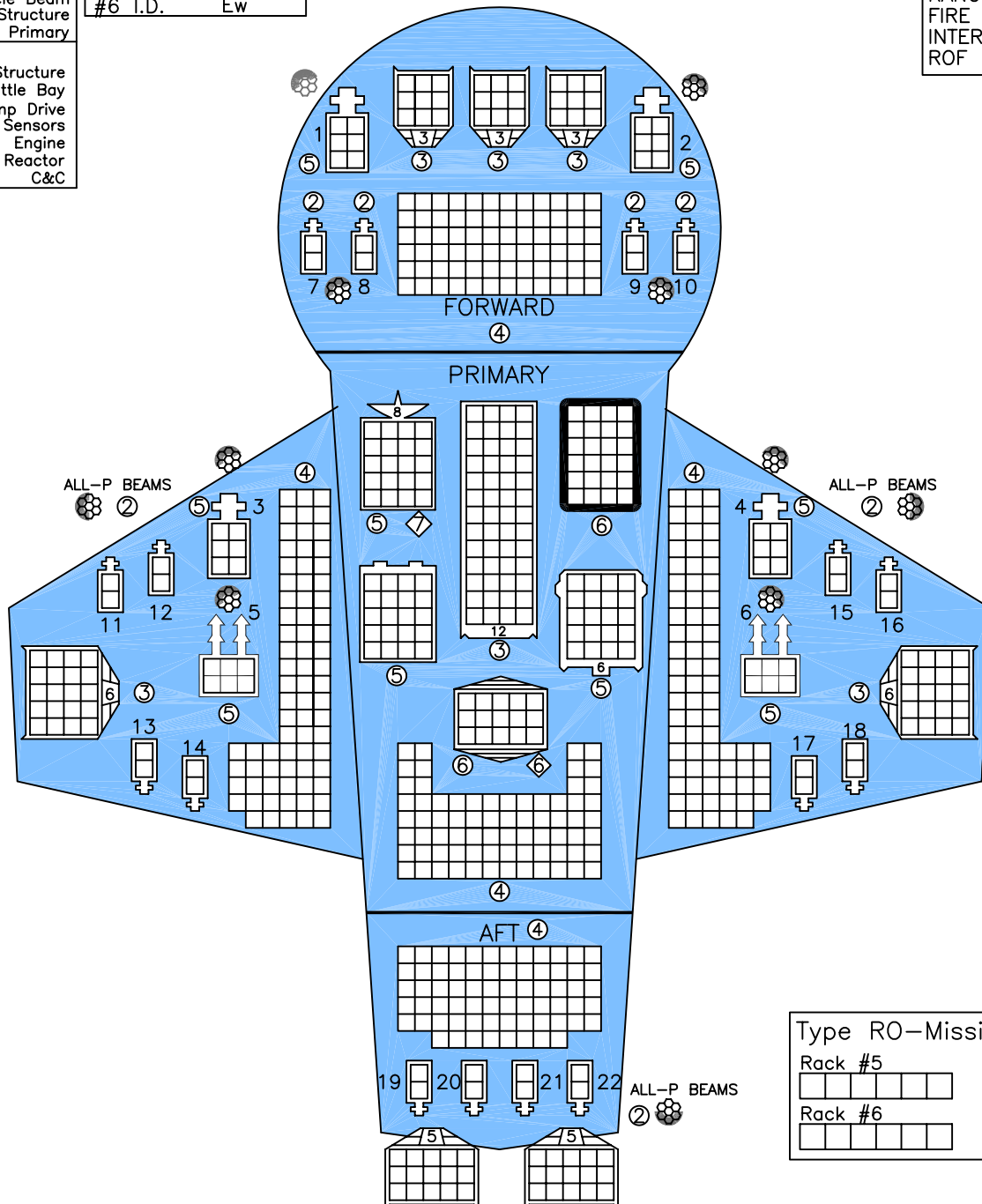
MODES RAKING  
DAMAGE 2D10+8  
RANGE -1 / 2 HEX  
FIRE CON. +4/+2/0  
INTERCEPT -2  
ROF  $\diamond$  1/2

## RO-MISSILE RACK $\diamond$

CLASS BALLISTIC  
MISSILES 12  
RANGE PENELTY NONE  
FIRE CON. +2/+2/+2  
INTERCEPT N/A  
RATE OF FIRE 1/2

## LT. PARTICLE BEAM $\diamond$

MODES STANDARD  
DAMAGE 1D10+4  
RANGE -2 / HEX  
FIRE CON. +3/+3/+3  
INTERCEPT -2  
ROF 1/ TURN



## Type RO-Missile racks

Rack #5

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Rack #6

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